

SEGA OF AMERICA

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HELPFUL HINTS: WONDER BOY IN MONSTER LAND

Round One

If you hop around on this level you will find lots of money.



Round Two

You can find the letter to Catherine on this level. See the Fortune-teller in the cave.

Round Three

You will find an armor store on this level. It is marked by a "?". Knock on the wall and you will enter. When fighting the Red Knight, aim for his feet.

Round Four

Catherine is located in the upper level in the city of Baraboro. You will find her next to the shop, just knock on the wall. When fighting Kuracken, stand behind the back of his head. It takes six stabs to kill him. After you defeat him go to the shop under the water. If you have used your revival potion you can purchase another one here for \$100.00. When you come back you can fight Kuracken again to gain more money and a large Heart.

Round Five

When you see the sign that says, Mam Desert, go into the bar. Order two of the most expensive drinks and you will receive the Letter To Betty. If you choose to fight Giant Khong (located behind "?" door in the cave) you will receive 3,000 points and the Great Sword.

Round Six

After you pass the spike level and you come to the two blue snakes, drop down two levels and go to the left. When you see the door, go in. This is where you give Betty the note. At this time you need to buy two drinks. Once you get the second drink, Betty will give you the clue to answer the Spinx's question.

Round Seven

There are a variety of stores located in this round. You can buy boots, get healed, or buy a drink. After you fight the Blue knight, move to the right and climb the ladder on the haystack and play the flute. Continue to the right and enter the door. After entering follow the path to the left, jump on the block and knock on the door. This is where the Wizard is located. He will give you the Star Charm. If before exiting this round you choose to fight the Blue Knight again, you will receive more money bags and a large Heart container.



#### Round Eight

When you enter the cave with brick walls (like level two) you will meet some coin takers. As you climb the ledges to get out, knock on the wall again (like level two) and you will find Medusa.

#### Round Nine

Once you are in the cave and you drop down the well, you will come to a blue Fireball. Stand on the ledge in the center of the screen and knock. You will then be faced with King Demon. You will receive the Sword of Legend in this round.

#### Round Ten

In the ice castle you will find lots of shops and weapons. When you come upon the red door, prepare to fight Snow Khong.

#### Round Eleven

Proceed all the way to the right, drop under water. Go to the store twice and you will find the Catfish. He will give you the Hero's Emblem. When you meet the Fortune-teller he will ask you if you want the Ruby or the Bell. The Bell will help you to find your way through the labyrinth but, you will need the Ruby to beat the Dragon.

#### Round Twelve

How to find the Dragon: Go to the right and drop down the first well. A fork in the well will appear, go to the right. When you land on the ground, go left and watch for the Fireballs. Go down the first well you come to. Take the first exit to the right. This exit brings you to another well, take it. Exit the first right. You will then be in a room with blue Goblins, follow the hallway to a moving brick. Jump up onto the moving bricks which will take you up five levels. Do not take any exits while you are on the stairs. When you come to the top, go left. The screen will keep scrolling to the left. Continue on until you see an elevator. Take it to the top, where you will find a blue Snake. Kill the Snake and go left. At the end you will see a Rohpah (green shooting pot) on top of a well entrance. Proceed down the well. Take the first exit after entering the well. You will see another well on the right. Drop down, exit and go to the bottom. Go off the screen to the right. The next scene has Crabs. Some Crabs contain Hearts, some are empty. Keep going to the right and drop down the well at the end. Go all the way to the bottom. Then, go left. At the far left you will find a Red Knight and a red Snake at the end of the hallway. The Dragon's Lair is located on the next screen, just knock on the red door. The best way to kill the Dragon, is to aim for his head. If you hit him anywhere else it won't count!

